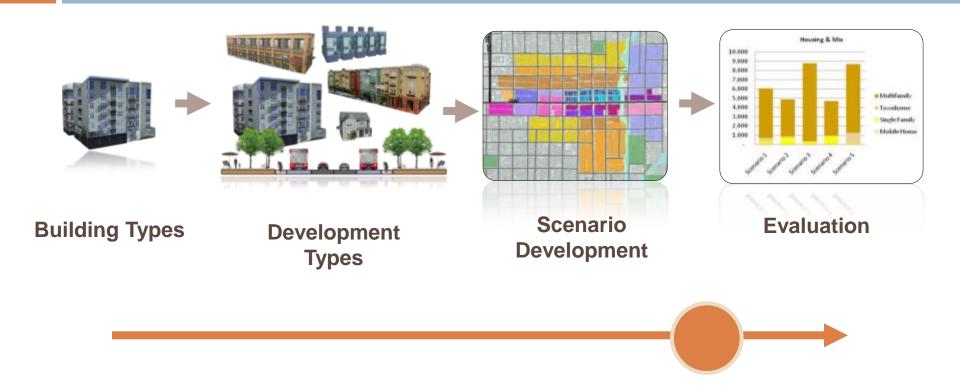


# DRAFT SCENARIOS 1 & 2: EXISTING GENERAL PLANS

# Scenario Building Process



## Creation Method for Scenario 1: General Plan + Trend Forecast

- Quantity of Growth Determined By:
  - 2008-2035 Trend-based Growth Forecast (Planning Center)
  - 108,000 additional housing units and 102,000 additional employees
- Location of Growth Guided By:
  - Existing General Plans, Community Plans and County Zoning
- Growth on primarily vacant land at urban edge
- Low density, single-use land uses
- Limited infill development small amount in downtown
   Fresno and Blackstone

## Creation Method for Scenario 2:

Draft General Plans and Small Area Plans for Fresno and Clovis + Forecast

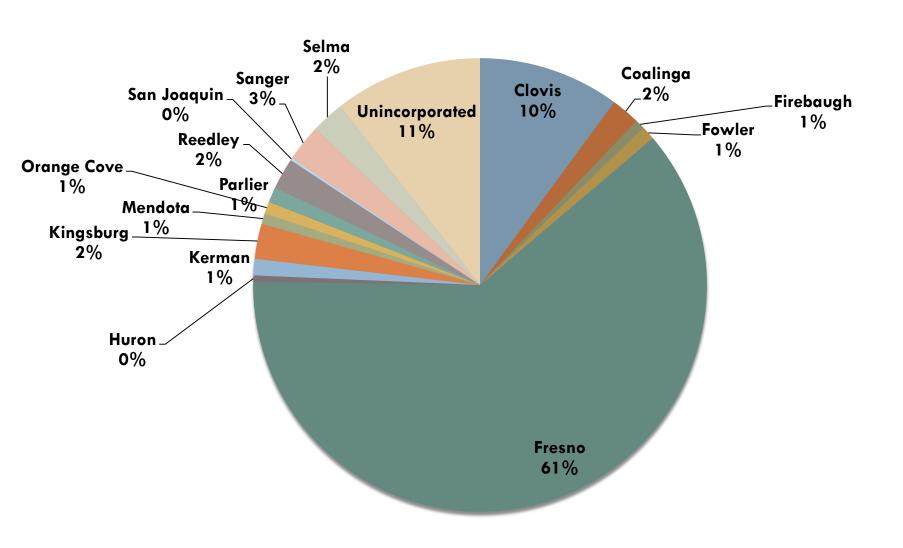
## Quantity of Growth Determined By:

- 2008-2035 Trend-based Growth Forecast (Planning Center)
  - Shifts in SF/MF split based on more aggressive infill plans
- □ 108,000 additional housing units and 102,000 additional employees

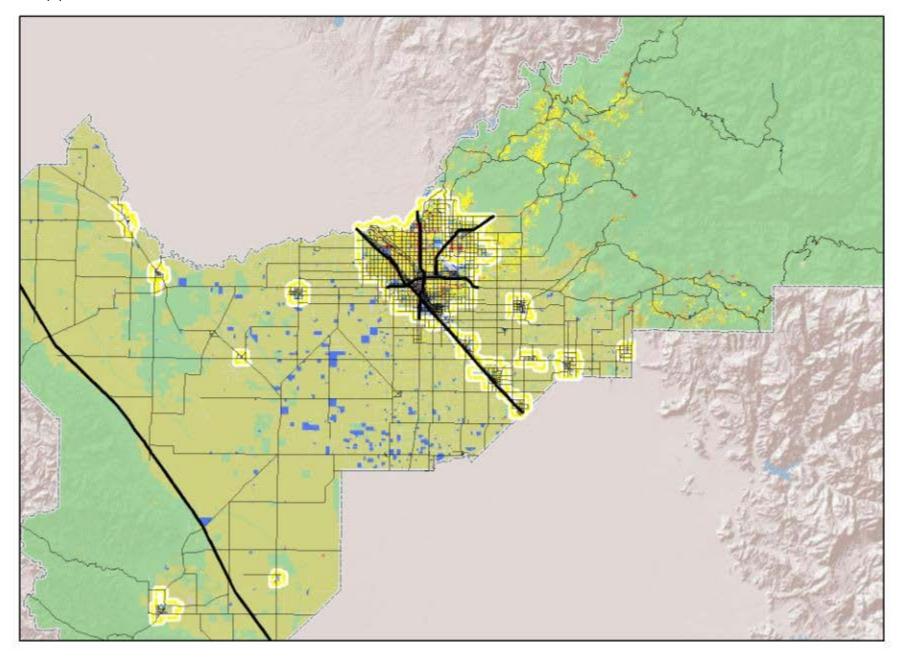
## Location of Growth Guided By:

- Draft General Plans + Small Areas Plans for Fresno and Clovis
- Existing General Plans, Community Plans and County Zoning for other
   Jurisdictions and Unicorporated No Change from Scenario 1
- Growth still primarily on vacant land but with more infill
  - Infill in downtown Fresno, Blackstone corridor, and several new Mixed Use areas of Clovis
- Still predominately low density, single-use land uses, with modest increases in moderate mixed-use development

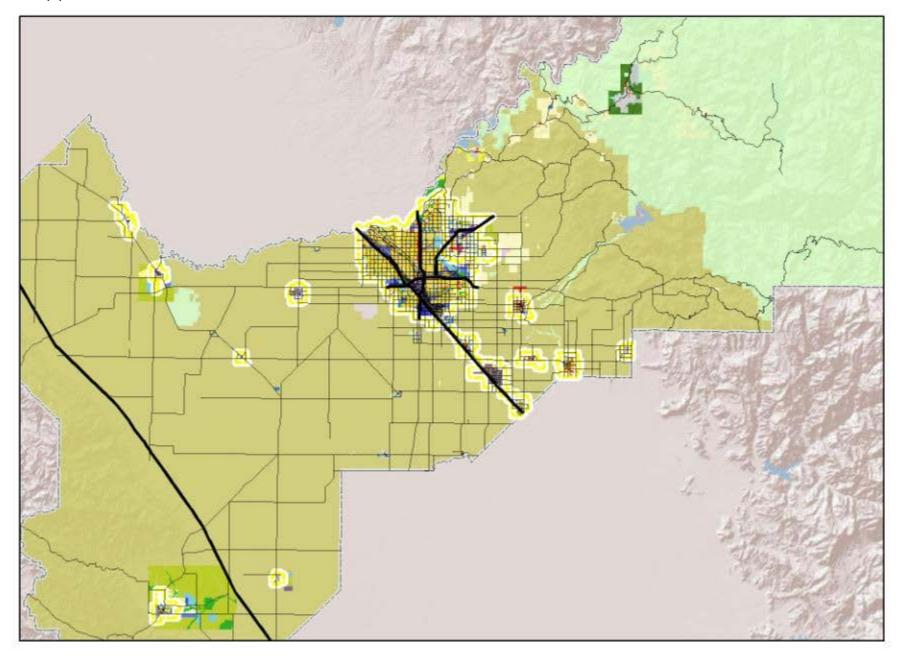
# Housing Unit Forecast by SOI



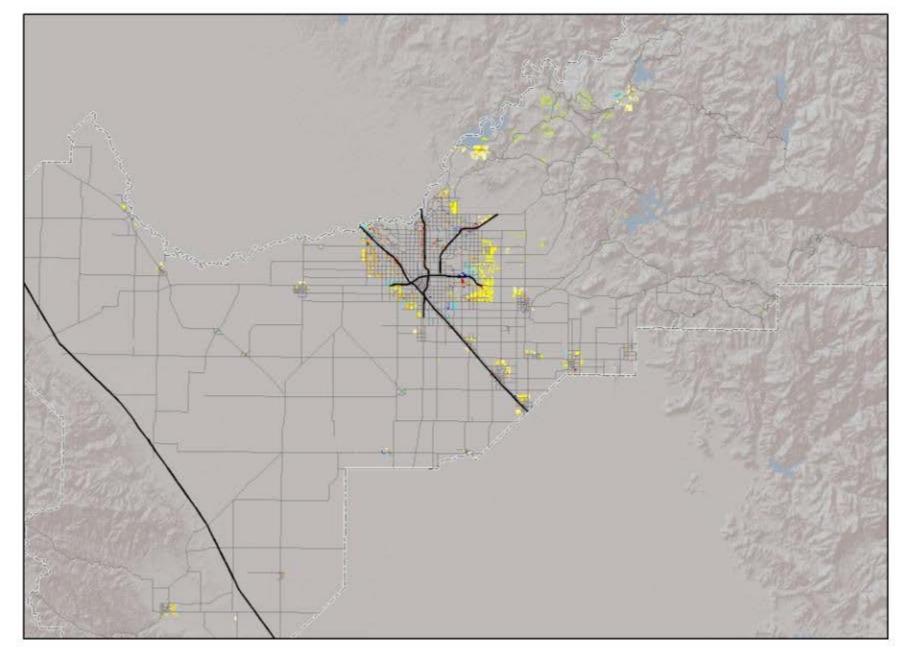
## County// Existing Land Use



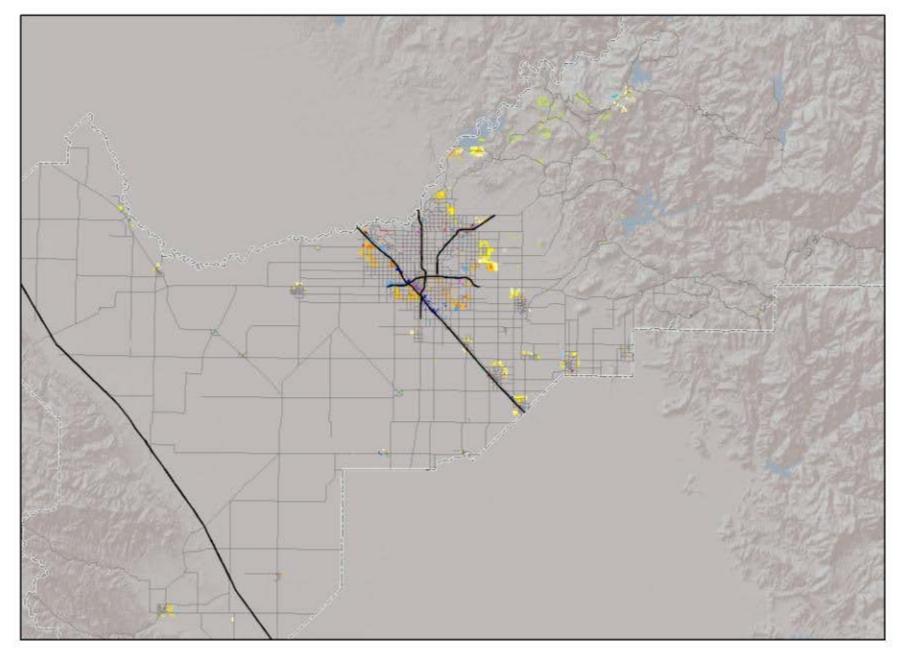
## ${\sf County//\ General\ Plans}$



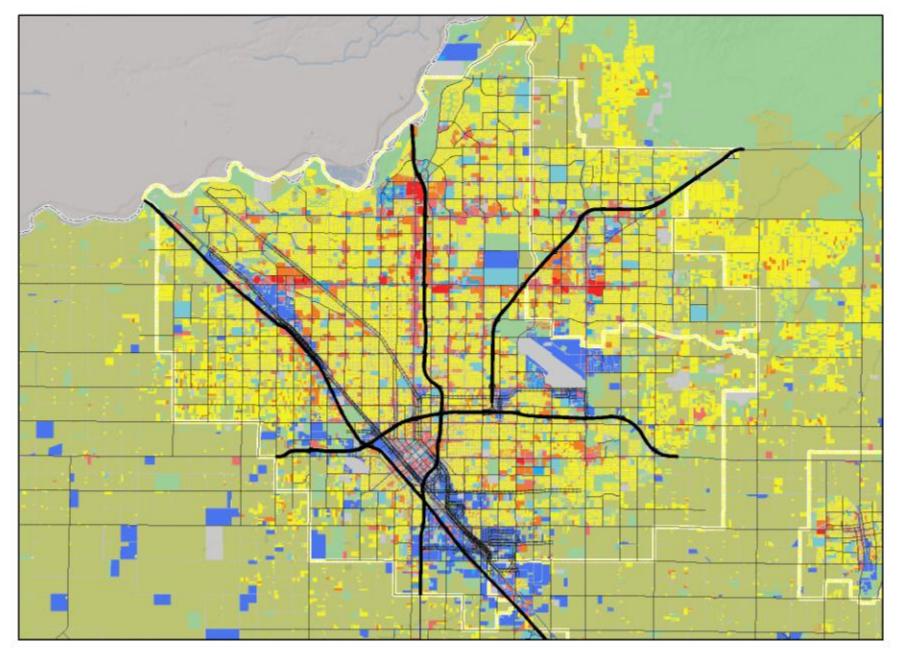
Fresno & Clovis SOI // Scenario 1 // Adopted General Plans



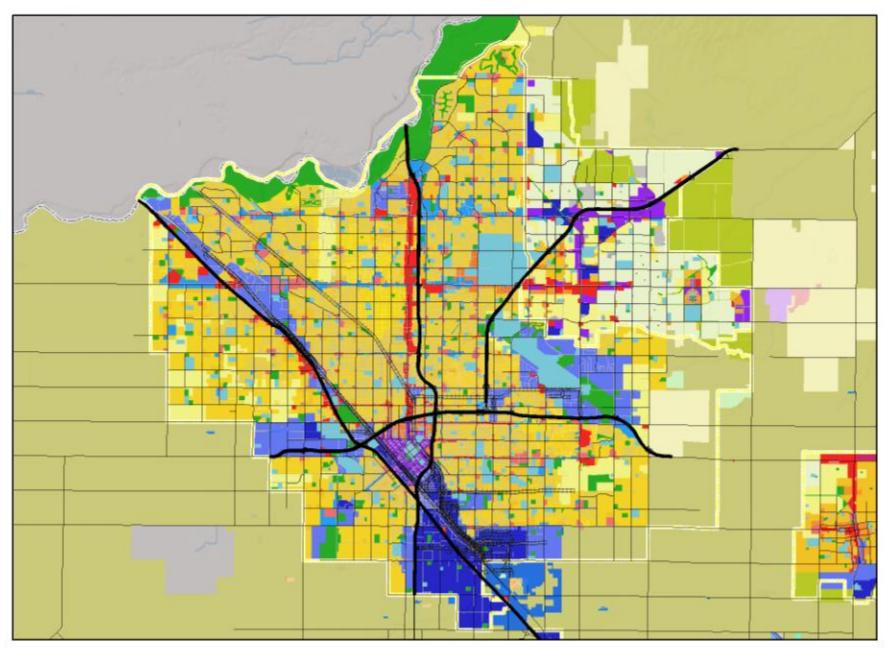
Fresno & Clovis SOI // Scenario 2 // Draft General Plans for Fresno and Clovis



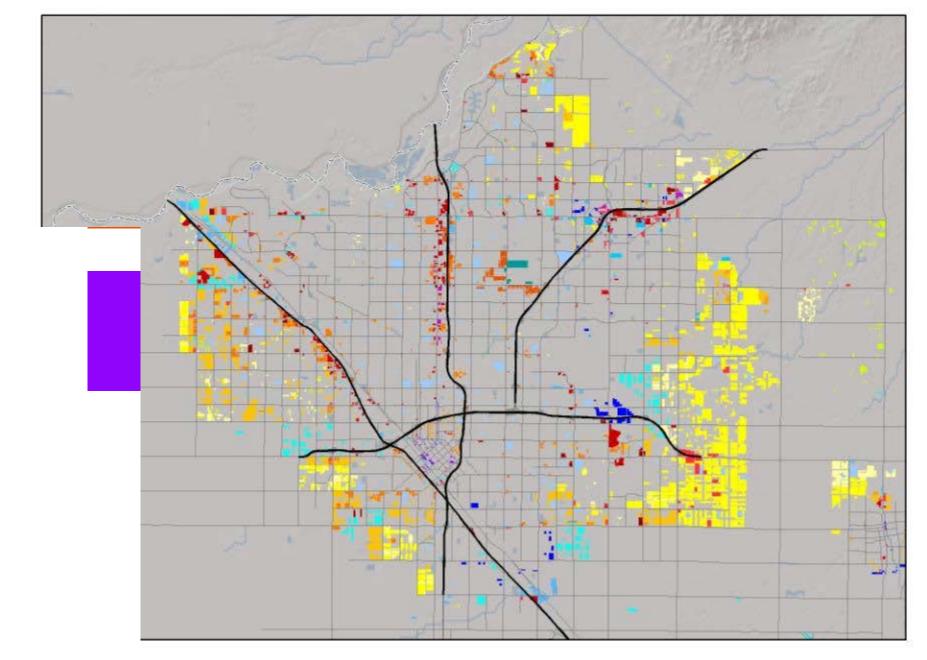
Fresno & Clovis SOI // Existing Land Use



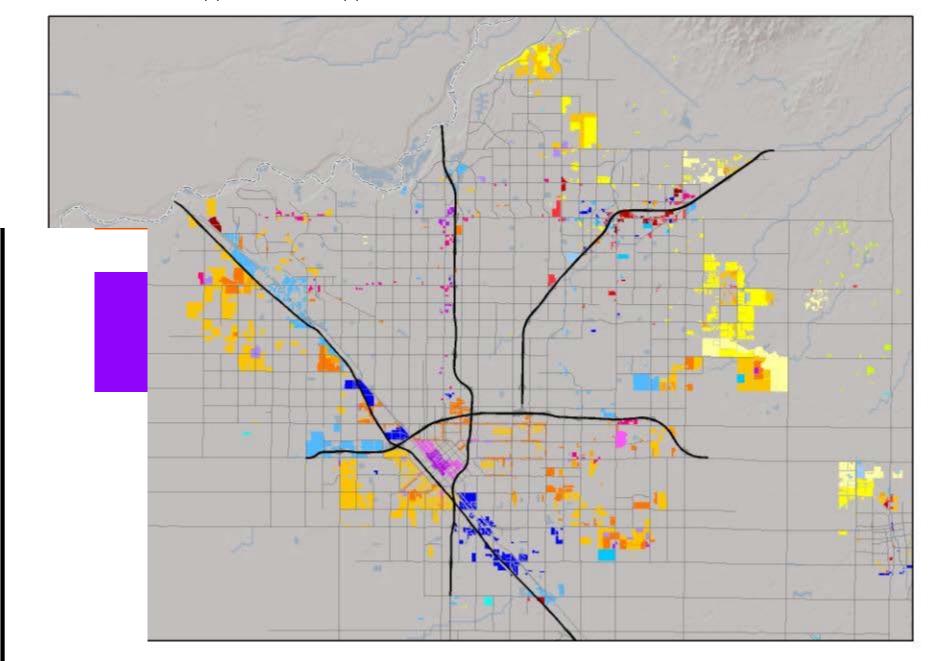
Fresno & Clovis SOI  $\mathbin{//}$  Existing General Plan Maps



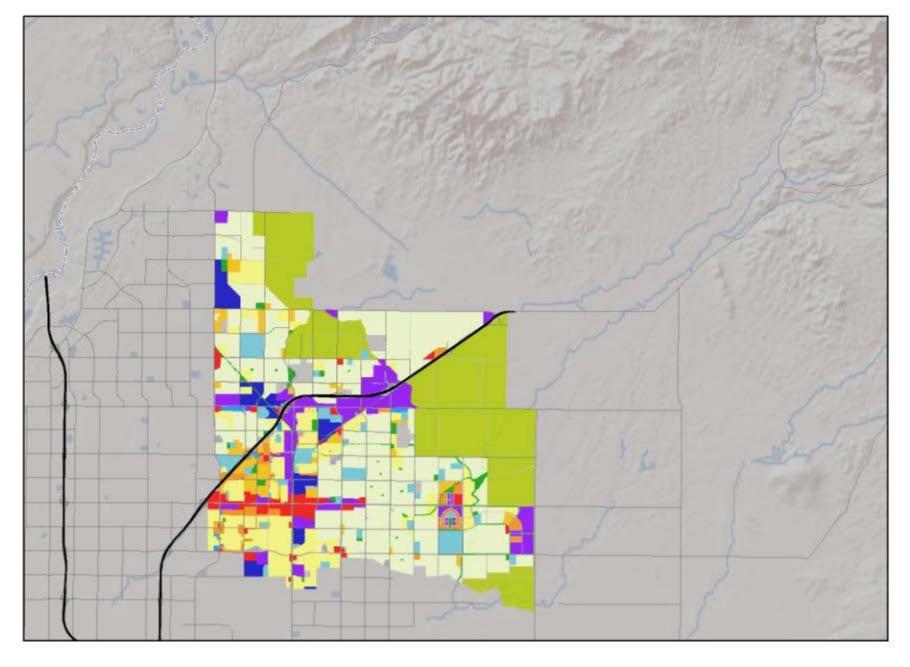
Fresno & Clovis SOI // Scenario 1 // Adopted General Plans



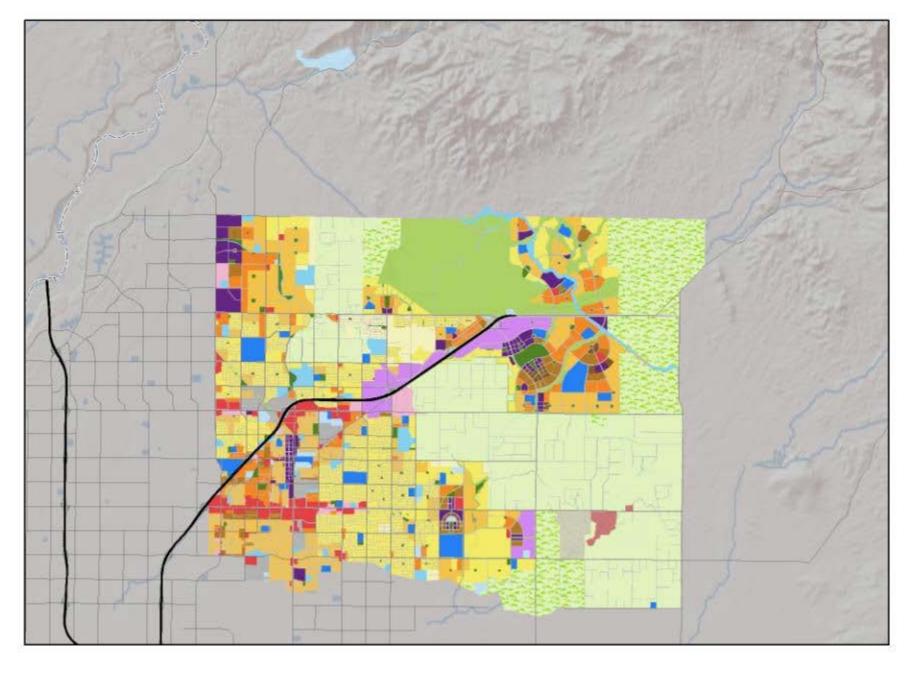
Fresno & Clovis SOI // Scenario 2 // Draft General Plans for Fresno and Clovis



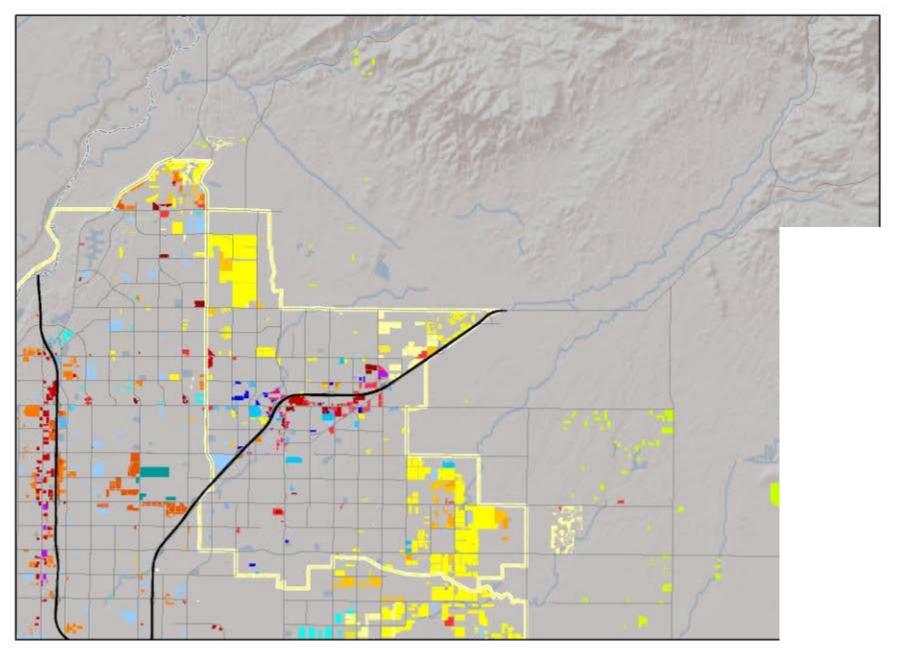
## Clovis Adopted General Plan



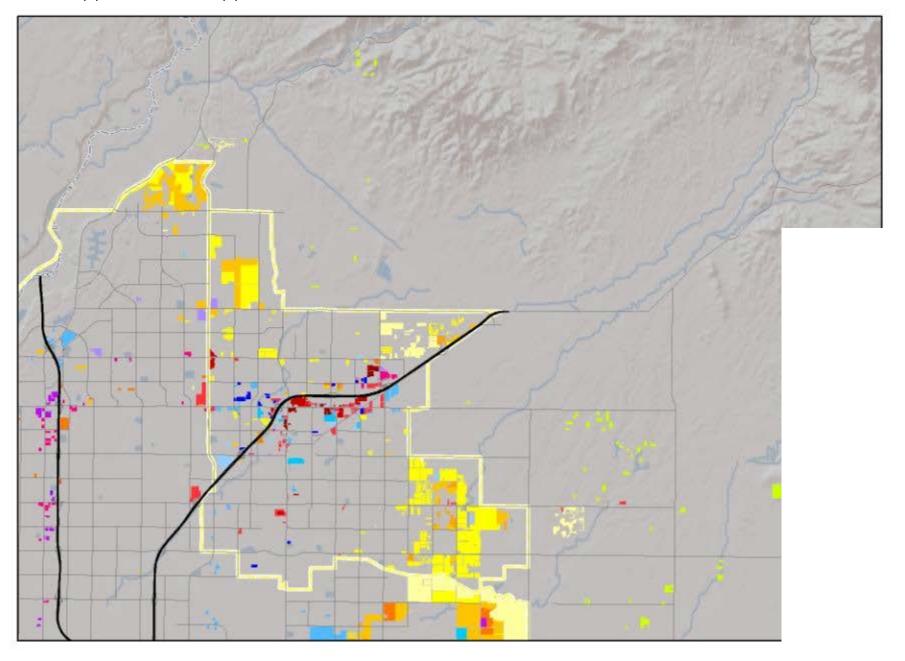
## Clovis Draft General Plan



Clovis SOI // Scenario 1 // Adopted General Plan

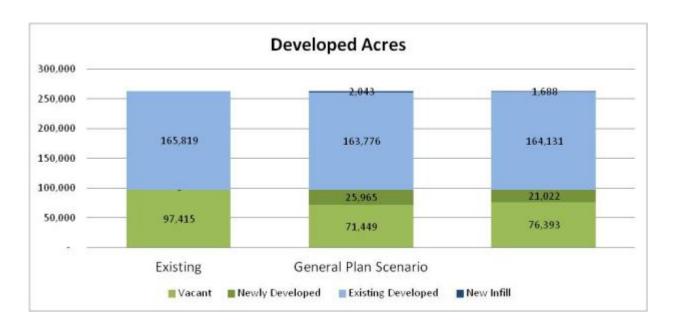


Clovis SOI // Scenario 2 // Draft General Plan



# Acreage Consumed

- Increase in Urban Area
  - Scenario 1: 16%
  - Scenario 2: 13%
- $\sim$  5,000 fewer vacant acres developed in Scenario 2 than 1
- Over 90% of land consumed is vacant in both scenarios



# Housing and Job Density

## Maintains existing patterns of growth

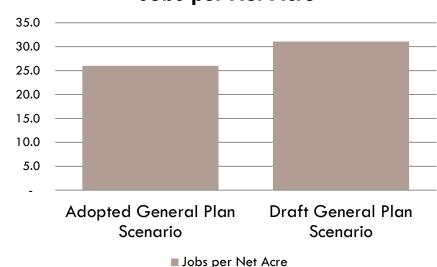
- 6-7 units per acre is typical subdivision
- 25-30 jobs per acre is typical for mix of suburban retail and office

Housing Units per Net Acre

Adopted General Plan
Scenario
Scenario
Scenario

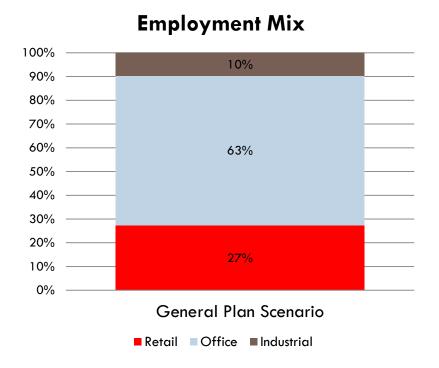


### Jobs per Net Acre



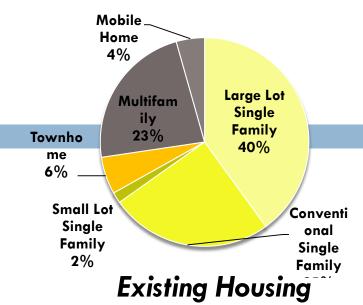
# **Employment Mix**

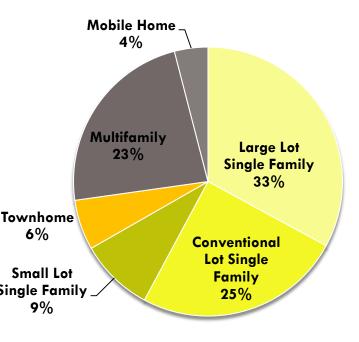
- Forecast and General Plans weighted heavily towards retail employment
  - □ Typical regional retail share: 15-18%

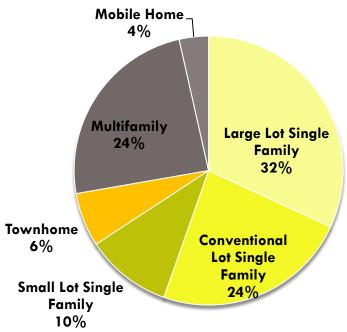


# Fresno County Existing Housing Mix

- 67% of Existing Homes are Single Family
  - 40% are Large Lot over 7,000 sq ft







Scenario 1: New Total 2035

Scenario 2: New Total 2035

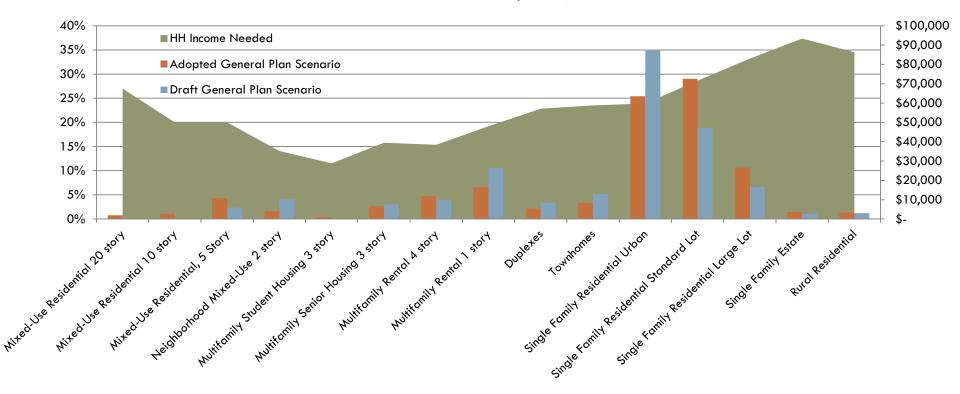
# Single family prototypes in the scenario compare with new(ish) homes in Fresno County



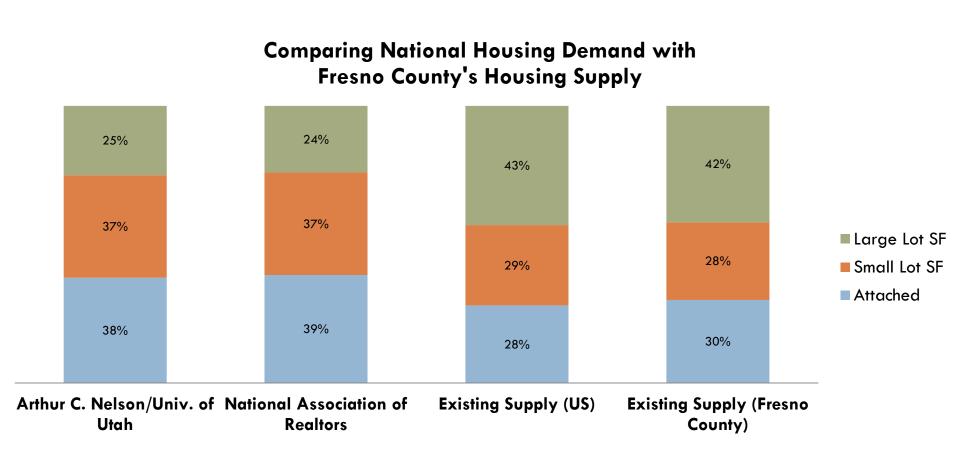


## Housing Affordability

- Average NEW home cost: Scenario 1: \$241,250 | Scenario 2: 235,000 (3% less)
  - Similar to self reported 2010 Census Home Value figure; Double current average home prices
- □ Median income needed to afford average NEW home :
  - Scenario 1: \$61,641 | Scenario 2: \$59,732 (4% less)
  - Current median household income for Fresno County: \$44,000



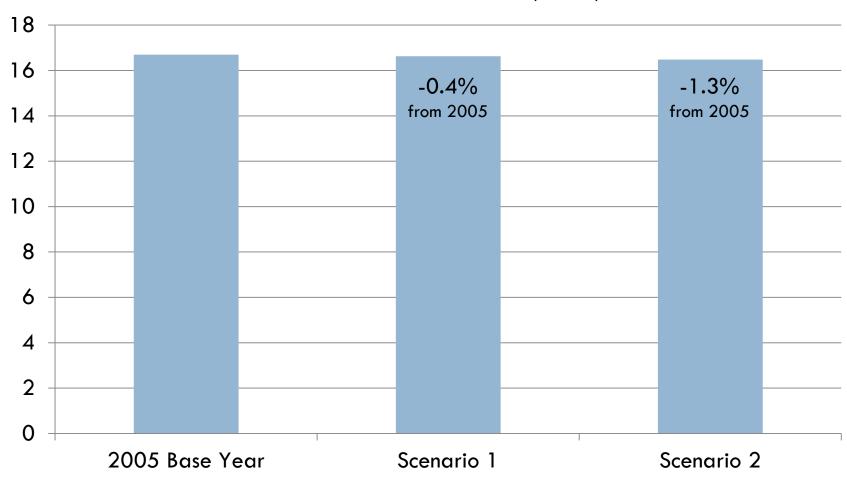
# Comparing National Housing Demand with Fresno County's Housing Supply



Source: Nelson (2006), RCLCo (2008), NAR (2011), ACS (2010)

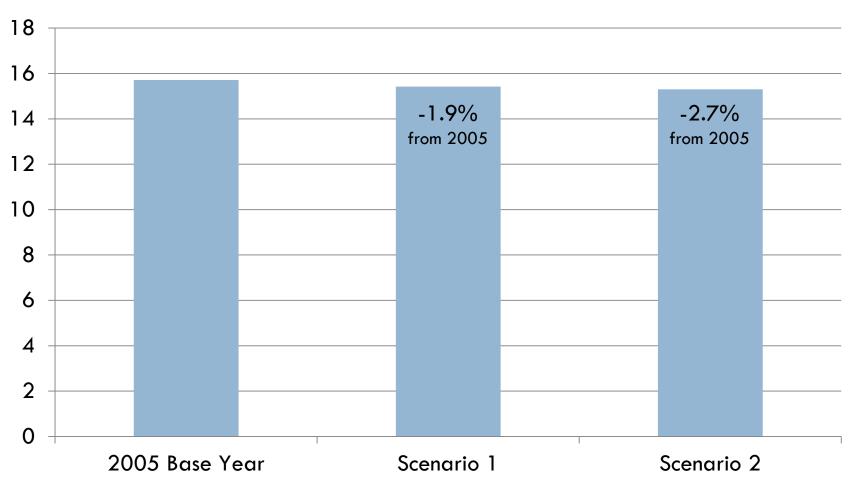
## Preliminary Travel Model Results

### Vehicle Miles Traveled (VMT)



# Preliminary Travel Model Results





## Scenario 3 Parameters

### **Parameters:**

- Balanced neighborhoods
  - Add jobs to residentially rich areas, vice versa
- Infill along proposed BRT and frequent bus routes
  - Dowtown, inner neighborhoods, Blackstone
- Newly developed areas
  - Balanced variety of housing types and job types

### **Questions:**

- Major growth areas at the edge:
  - SEGA beyond high capacity transit area
  - Friant Ranch
- What is role of high speed rail in downtown? Region?